

1. PURPOSE

To outline Latrobe Valley Dodgeball League's policy in regards to team uniforms and team names.

2. POLICY SCOPE

This policy applies to all teams that register to play in the Latrobe Valley Dodgeball League.

3. RELATED POLICIES

Communication Policy

Media and Advertising Policy

Fill in policy

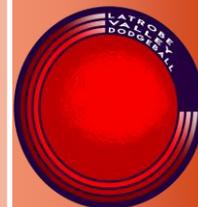
4. POLICY DETAILS

4.1. A team is required to have all registered players wearing matching shirts by round 6 of the season.

4.1.1 Registered players refer to any players that have been registered to a team that plays in the LVDL.

4.1.2 "Matching uniforms" refers to the colors and logos / slogans on the uniforms. Teams may use shirts of various styles (V-neck, Tank top, Polo, singlet, etc) if the colors, slogans and logos all match.

4.1.3 If a team has custom uniforms, a plain shirt (with no graphics or logos) that is closely matching that team's uniform's base color will be acceptable for fill-in players.



4.2 A penalty of 1 set-point applies to any team who does not meet the requirement as stated in 4.1.

4.3 This penalty will be applied by the Game Official and will be reflected on the scoreboard from the earliest opportunity. This point will be added to the opposing teams score rather than being deducted from the offending teams score. This is in case of a zero score game by the offending team which affects game percentages on the League's Ladder.

4.4 All players must dress appropriately. Uniforms/attire must meet public decency standards.

4.5 Any player equipment (See Definitions below) worn must be approved by the Executive Committee. The Executive Committee reserves the discretionary right to review player equipment on a case-by-case basis to ensure fair consideration is given to prevent unfair advantage to gameplay.

Examples listed below are a guide. The Executive Committee reserves the right to interpret this policy and judge each individual case of equipment use on its specific merits and intent.

4.6 Items worn for injury prevention or recovery are allowed, provided that they do not allow the player an unreasonable advantage. Examples:

- Allowed: Sports tape, compression sleeves/wrap, kneepads.
- Not allowed: Grip-enhancing gloves, Catcher's mitt.

4.7 Items made/approved for Dodgeball under ADF/WDBF rules will be allowed. These MAY be reviewed by the Executive Committee on an item-by-item basis in-line with LVDL specific social league rules, values & culture.

- Allowed: Liquid chalk made for use in sports.

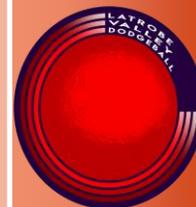
Items such as this should be used in moderation. If used excessively to the point that it is transferring heavily onto the Dodgeballs and/or dripping off of the players hands, a Referee or Game Official may instruct the player to clean their hands.

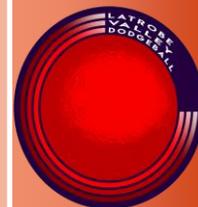
- Not allowed: Spray/rub on adhesives or any product that leaves a “tacky” residue.

4.8 Players should contact the league via email to clarify any questions regarding presumptive allowable player equipment BEFORE arriving to a game with the expectation of using said equipment.

4.8.1 If in any doubt, the Executive Committee reserves the right to make a temporary ruling (to either approve/deny the equipment in question) until the item can be tabled at a Committee meeting.

4.8.2 If equipment is not approved by the Executive Committee, it will not be allowed and any player that breaches this may face disciplinary action in-line with LVDL’s disciplinary action policy.





5. PROCEDURES

5.1 When designing a uniform or team name, teams are encouraged to approach the Executive Committee with the name of the new team, and the uniform design for approval.

5.1.1 The Executive Committee will decide if the uniforms or team name is appropriate for use within the LVDL. The Executive Committee reserves the right to review all team names and uniforms at any time.

5.1.2 The Executive Committee reserves the right to ban inappropriate uniforms or team names. Should a teams uniform/name be deemed inappropriate, this will not be allowed to be used within the league.

5.1.3 It is not compulsory for teams to have their uniforms/logos reviewed by the Executive Committee prior to placing their order, however it is encouraged. Approval should be sought by emailing the complete design and team name to latrobevalleydodgeball@gmail.com.

5.1.4 The team should wait until the Executive Committee has approved their designs in writing before placing an order with their chosen supplier. The Executive Committee will NOT accept responsibility for costs of uniforms deemed innappropriate, if the designs were not submitted to the Executive Committee (in full) and confirmed as suitable in writing PRIOR to the team placing their order.

5.2 Fill in players (registered players, unregistered players, free agents & brand new players) are required to be in the uniform of the team they are filling in for, in accordance with this policy.

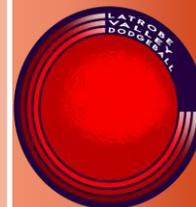
5.3 The Game Official is the primary individual with the power to apply a uniform penalty. If there is no Game Official present able to apply the uniform penalty, this responsibility will fall to the First Referee.

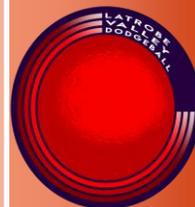
5.3.1 When a uniform penalty is applied the Game Official is required to mark down the point on the score sheet indicating clearly that the point was for a uniform violation. Preferably with a red pen or by circling the point in addition to the horizontal line usually used to mark points.

5.4 Teams may apply to have a penalty reviewed if they believe that their team did not deserve to be penalised for their uniforms. If successful the score may be changed retroactively if voted on and confirmed by the Executive Committee. To officially apply for a revision of a uniform violation, teams must use the official feedback form on the LVDL website or send an E-mail to the LVDL email address. Teams may speak to a Executive Committee member for more guidance regarding this process but final decisions will be communicated in writing.

5.4.1 Involved players who are on the Executive Committee will be required to abstain from this voting process when under review.

5.4.2 All communication will be as per the leagues “Communication policy”.





6. DEFINITIONS

“Brand new Player” Refers to a person who is brand new to our league, including past incarnations of dodgeball in Traralgon under different management. Exceptions may be made for players that have been inactive for a large period of time, this will be assessed by the committee on a case by case basis.

“Registered Player” Refers to a player registered to a team that is in turn registered to play in the LVDL.

“Unregistered Player” Refers to a person who has at least 3 games of experience in any team or league & is not currently registered to a team.

“Free Agent” Refers to players that have paid standard registration fees & are available as a fill in to any team. Once registered as a Free Agent, a player cannot later register to a team for the remainder of the season or be eligible to play finals unless a finals eligibility exemption approval is granted. (see Finals Eligibility policy)

“Player Equipment” Refers to any items worn by players to support their playing, injury prevention and injury recovery. These items may not be objects that are carried or handled, unless approved by the Executive Committee under special medical considerations.