

1. PURPOSE

To outline Latrobe Valley Dodgeball League’s policy in regard to team uniforms, team names & player’s equipment.

2. POLICY SCOPE

This policy applies to all teams that register to play in the Latrobe Valley Dodgeball League.

3. RELATED POLICIES

Communication Policy

Media and Advertising Policy

Fill in policy

Policy Revision Guidelines

Disciplinary Action Policy

4. POLICY DETAILS

4.1. A team is required to have all registered players wearing matching shirts By Round 6 of the season.

4.1.1 Registered players refer to any players that have been registered to a team that plays in the LVDL.

4.2.2 “Matching uniforms” refers to the colours and logos / slogans on the uniforms. Teams may use shirts of various styles (V-neck, Tank top, Polo, singlet, etc.) if the colours, slogans and logos all match.

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Date Created: 4.3.2019

Date Modified: 21.2.2021

4.2.3 If a team has custom uniforms, a plain shirt (with no graphics or logos) that is closely matching that team's uniform's base colour will be acceptable for fill-in players.

4.2 A penalty of 1 set-point applies to any team who does not meet the requirement as stated in 4.1.

4.2.1 This penalty will be applied by the game official and will be reflected on the scoreboard from the earliest opportunity.

4.3 Teams may apply to have a penalty reviewed if they believe that their team did not deserve to be penalized for their uniforms, if successful the score may be changed retroactively if voted on by the committee.

4.3.1 Involved players who are on the committee will be required to abstain from this vote.

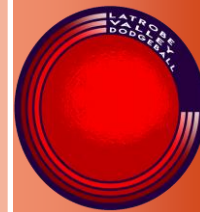
4.3.2 All communication will be as per the leagues "Communication policy"

4.4 All uniforms and team names must be approved by the committee. Inappropriate designs will be banned from use within LVDL.

4.4.1 It is not compulsory for teams to have their uniforms/logos reviewed by the committee prior to placing their order, however it is encouraged.

4.4.2 The committee reserves the right to review all team names and uniforms at any time.

4.4.3 Should a teams uniform/name be deemed inappropriate by the committee, the team will not be allowed to use it within the league.



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4.4.4 The committee will NOT accept responsibility for costs of uniforms deemed inappropriate, if the designs were not submitted to the committee (in full) prior to the team placing their order.

4.5 All players must dress appropriately.

4.5.1 Uniforms/attire must meet public decency standards.

4.6 Any player equipment (See Definitions below) worn must be approved by the Committee. The Committee reserves the discretionary right to review player equipment on a case-by-case basis to ensure fair consideration is given to prevent unfair advantage to gameplay.

Examples listed below are a guide, the committee reserves the right to interpret this policy and judge each individual case of equipment use appropriately on its specific merits and intent.

4.6.1 Items worn for injury prevention or recovery are allowed, provided that they do not allow the player an unreasonable advantage.

Examples:

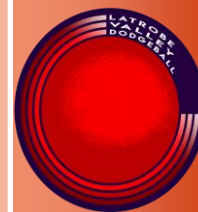
- *Allowed: Sports tape, compression sleeves/wrap, kneepads.*
- *Not allowed: Grip-enhancing gloves, Catcher's mitt.*

4.6.2 Items made/approved for Dodgeball under ADF/WDBF use will be allowed.

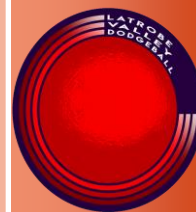
Examples:

These MAY be reviewed by the committee on an item-by-item basis in-line with LVDL specific social league rules, values & culture.

- *Allowed: Liquid chalk made for use in sports.*
Items such as this should be used moderately. If used excessively to the point that it is transferring heavily onto the Dodgeballs and/or dripping off of the players hands, a referee may instruct the player to clean their hands.
- *Not allowed: Spray/rub on adhesives or any product that leaves a "tacky" residue.*



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5. PROCEDURES

5.1 When designing a uniform or team name, teams are encouraged to approach the committee with the name of the new team, and the uniform design for approval.

5.1.1 The committee will decide if the uniforms or team name is appropriate for use within the LVDL.

5.1.2 The committee reserves the right to ban inappropriate uniforms or team names.

5.1.3 Approval should be sought by emailing the complete design and name to latrobevalleydodgeball@gmail.com.

5.1.4 The team should wait until the committee has approved their design in writing before placing an order with their chosen supplier.

5.2 Fill in players (registered players, unregistered players, free agents & brand-new players) are required to be in the uniform of the team they are filling in for, in accordance with this policy.

5.3 The game official is the only individual with the power to apply a uniform penalty. If there is no game official able to apply the uniform penalty, the lead referee may pause the game to apply the penalty.

5.3.1 When a uniform penalty is applied the game official/lead referee is required to mark down the point on the score sheet indicating clearly that the point was for a uniform violation. Preferably with a red pen or by circling the point in addition to the horizontal line usually used to mark points.

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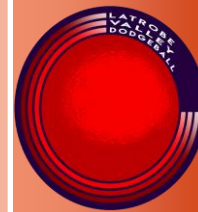
5.4 To apply for a revision of a uniform violation, teams must use the official feedback form on the LVDL website or send an E-mail to the LVDL email address. Teams may speak to a committee member for more guidance regarding this.

5.2.1 All communication as per the LVDL “Communication policy.”

5.5 Players should contact the LVDL via email to clarify any questions regarding allowable player equipment before arriving to a game with the expectation of using said equipment.

5.5.1 If in any doubt, the committee reserves the right to make a temporary ruling (to either allow or not allow the equipment in question) until the item can be tabled at a committee meeting.

5.5.2 If equipment is not approved by the Committee, it will not be allowed and any player that breaches this may face disciplinary action in-line with LVDL’s disciplinary action policy.



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6. DEFINITIONS

“Brand new Player” Refers to a person who is brand new to our league, including past incarnations of dodgeball in Traralgon under different management.

Exceptions may be made for players that have been inactive for a large period of time, this will be assessed by the committee on a case by case basis.

“Registered Player” Refers to a player registered to a team that is in turn registered to play in the LVDL.

“Unregistered Player” Refers to a person who has at least 3 games of experience in any team or league & is not currently registered to a team.

“Free Agent” Refers to players that have paid standard registration fees & are available as a fill in to any team. Once registered as a Free Agent, a player cannot register to a team for the remainder of the season or be eligible to play finals.

“Player Equipment” Refers to any items worn by players to support their playing, injury prevention and injury recovery.

These items may not be objects that are carried or handled, unless approved by the committee under special medical considerations.

